Approximating Subdense Instances
of Covering Problems

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Abstract

We study approximability of *subdense* instances of various covering problems on graphs, defined as instances in which the minimum or average degree is $\Omega(n/\psi(n))$ for some function $\psi(n) = \omega(1)$ of the instance size. We design new approximation algorithms as well as new polynomial time approximation schemes (PTASs) for those problems and establish first approximation hardness results for them. Interestingly, in some cases we were able to prove optimality of the underlying approximation ratios, under usual complexity-theoretic assumptions. Our results for the Vertex Cover problem depend on an improved recursive sampling method which could be of independent interest.

Keywords: Approximation Algorithms, Approximation Schemes, Set Cover, Vertex Cover, Connected Vertex Cover, Steiner Tree, Subdense Instances, Approximation Lower Bounds

1   Introduction

In order to cope with the intractability of combinatorial optimization problems, it is often useful to consider specific families of instances, the properties of which can be exploited to obtain polynomial-time algorithms with improved approximation guarantees. *Dense* instances of optimization problems on graphs, in which the minimum or the average degree of the input graph is high, are an

example of such a family. Typically, an instance of a combinatorial optimization on a graph is said to be dense whenever the minimum or average degree of the graph is $\Omega(n)$, where n is the number of vertices. It was proven in Arora, Karger and Karpinski [1] that a wide range of maximization problems restricted to dense instances admit polynomial time approximation schemes (PTAS). Later, Karpinski and Zelikovsky [22] defined and studied dense cases of covering problems. In particular, they investigated the approximation complexity of dense versions of Set Cover, Vertex Cover and the Steiner Tree problem. Density parameters have been used in approximation ratios for various optimization problems (see [21] for a detailed survey and [22, 18, 8] for the Vertex Cover problem).

In this paper, we aim at bridging the gap between dense and sparse instances, by considering wider ranges for the density parameters. We define families of *subdense* instances, in which the minimum (or average) degree of the underlying graph is $o(n)$, but $\Omega(n/\psi(n))$ for some function ψ of the instance size n. We consider subdense cases of covering and Steiner Tree problems, for which previous results have been obtained in dense cases. We now describe precisely the problems and our contributions.

1.1 Problems and Previous Results

Vertex Cover. The *Vertex Cover* (VC) *problem* asks to find for a given graph $G = (V, E)$ a minimum size vertex set $C \subseteq V$ which covers the edges of G. We call a graph $G = (V, E)$ ($n = |V|$) *everywhere ϵ-dense* for $\epsilon > 0$ if all vertices in G have at least ϵn neighbors, and *average ϵ-dense* if the average degree of a vertex in G is at least ϵn (that is, the number of edges is a constant fraction of that of the complete graph). Currently, the best parameterized ratios for the Vertex Cover problem for average and everywhere dense instances are $2/(2 - \sqrt{1-\epsilon})$ and $2/(1+\epsilon)$, respectively [22]. Imamura and Iwama [18] later improved the former result, by generalizing it to depend on both average degree $\bar{d}$ and the maximum degree Δ. In particular, they gave an approximation algorithm with an approximation factor smaller than 2, provided that the ratio $\bar{d}/\Delta > c$ for some constant $c < 1$, and $\Delta = \Omega(n \frac{\log \log n}{\log n})$.

As for lower bounds, Clementi and Trevisan [10] as well as Karpinski and Zelikovsky [22] proved that the Vertex Cover problem restricted to everywhere and average dense graphs remains APX-hard. Later, Eremeev [12] showed that it is NP-hard to approximate the Vertex Cover problem in everywhere ϵ-dense graphs within a factor less than $(7 + \epsilon)/(6 + 2\epsilon)$. Finally, Bar-Yehuda and Kehat [2] prove that if the Vertex Cover problem cannot be approximated within a factor strictly smaller than 2 on arbitrary graphs, then it cannot be approximated within factors smaller than $2/(2 - \sqrt{1-\epsilon}) - o(1)$ and $2/(1+\epsilon) - o(1)$, respectively, on average and everywhere dense graphs. Imamura and Iwama [18] later proved that their obtained approximation bound is best possible unless the general vertex cover problem can be approximated within $2 - \epsilon$ for some $\epsilon > 0$.

Connected Vertex Cover. The *Connected Vertex Cover* (CVC) *problem* is a variant of the VC problem, the goal of which is to cover the edges of a given connected graph with a minimum size vertex set that induce a connected subgraph. Cardinal and Levy [8] gave the first parameterized approximation ratios for the CVC problem. The achieved ratios are $2/(2 - \sqrt{1-\epsilon})$ for the average dense case and $2/(1 + \epsilon)$ for the everywhere dense case. Assuming the Unique Game Conjecture [24], the reduction in [2] implies that the achieved ratios are the best possible. Cardinal and Levy conjectured that similar results due to Imamura and Iwama can be obtained in subdense cases and left it for future work.

Set Cover. A Set Cover instance consists of a ground set X of size n and a collection $P \subset 2^X$ of m subsets of X. The goal is to find a minimum size subset of P that covers X, that is, a minimum cardinality subset $M \subseteq P$ such that $\bigcup_{x \in M} x = X$. The simple greedy heuristic for the Set Cover problem was already studied by Johnson [19] and Lovász [25]. They showed independently that this approximation algorithm provides a $(1 + \ln(n))$-approximate solution which is essentially the best achievable under reasonable complexity-theoretic assumptions [13].

Bar-Yehuda and Kehat [2] studied dense versions of the Set Cover problem. Their definition of a dense instance generalizes that of the dense Vertex Cover problem; they study k-bounded instances, in which every element of X appears in at most k subsets of P (for the Vertex Cover problem, we have $k = 2$), but where $n \geq \epsilon m^k$. They generalized the results of Karpinski and Zelikovsky [22] to this setting.

On the other hand, Karpinski and Zelikovsky [22] defined ϵ-dense instances of the Set Cover problem as instances in which every element of X belongs to a fraction at least ϵ of the subsets of P. They showed that such dense instances can be approximated within $c \ln(n)$ for every $c > 0$ in polynomial time and can be solved to optimality in time $m^{O(\ln(n))}$.

Steiner Tree. In the *Steiner Tree problem* (STP), we are given a connected graph $G = (V, E)$ and a set of distinguished vertices $S \subseteq V$, called *terminals*. We want to find a minimum size tree within G that spans all terminals from S. The Steiner Tree problem is one of the first problems shown to be NP-hard by Karp [20]. A long sequence of papers give approximation factors better than 2 [27, 5, 23, 17, 26, 7]. The current best approximation ratio is 1.39 due to Byrka et al. [7]. Since the problem is APX-hard [6], we do not expect to obtain a PTAS for this problem in arbitrary graphs. In particular, it is NP-hard to find solutions of cost less than $\frac{96}{95}$ time of the optimal cost [9].

Karpinski and Zelikovsky [22] introduced the ϵ-dense Steiner Tree problem. A Steiner Tree is called ϵ-dense if each terminal $t \in S$ has at least $\epsilon|V \setminus S|$ neighbors in $V \setminus S$. They showed that for every $\epsilon > 0$ the ϵ-dense Steiner Tree problem admits a PTAS. Later on, Hauptmann [16] showed that the same scheme even yields an

efficient PTAS for the ϵ-dense Steiner Tree problem.

1.2 Our Contributions

In this work, we consider a natural extension of the ϵ-density: an instance is called $\psi(n)$-dense, if the minimum (or average) degree is at least $\frac{n}{\psi(n)}$. In the remainder, we require $\psi(n)$ to be $\omega(1)$ and n is a size parameter of the instance. This type of instances are called *nondense* and were considered before for the MAX-CUT problem by Fernandez de la Vega and Karpinski [14].

In Section 2, we show how to modify the sampling procedure of the Imamura-Iwama algorithm (II-algorithm) [18]) so that the degree condition can be slightly relaxed. This yields the same approximation factors in subdense instances where $\psi(n)$ is slightly sublogarithmic. More precisely, given a graph G with average degree $\bar{d}$, maximum degree $\Delta \leq \frac{n}{2}$ and $\Delta = \Omega(n/\psi(n))$, we can compute with high probability a solution with approximation ratio $\frac{2}{1+\bar{d}/(2\Delta)}$ in $n^{O(1)}2^{O(\psi(n)\log\log\log(n))}$ time which is polynomial if $\psi(n) = O(\log(n)/\log\log\log(n))$. From the previously known hardness result, the approximation ratio is best possible unless Vertex Cover can be approximated within $2 - \epsilon$ for some $\epsilon > 0$.

In Section 3, we introduce the Subset Connected Vertex Cover (SCVC) problem which generalizes the CVC problem and present a constant-factor approximation algorithm for the problem. This algorithm relies on a previously known approximation algorithm for quasi-bipartite instances of the Steiner Tree problem. By combining the approximation algorithm for the SCVC problem with the modified II-algorithm, we prove the existence of a randomized approximation algorithm with the same approximation factor and running time as for Vertex Cover in nondense instances. In particular, given a graph G with average degree $\bar{d}$, maximum degree $\Delta \leq \frac{n}{2}$ and $\Delta = \Omega(n/\psi(n))$, we can compute with high probability a connected vertex cover with approximation ratio $\frac{2}{1+\bar{d}/(2\Delta)}$ in $n^{O(1)}2^{O(\psi(n)\log\log\log(n))}$ time which is polynomial if $\psi(n) = O(\log(n)/\log\log\log(n))$ and quasipolynomial if $\psi(n) = \text{polylog}(n)$.

In Section 4, we study $\psi(n)$-dense instances of the Set Cover problem, in which every element of the ground set X is contained in at least $|P|/\psi(n)$ subsets of the family P. In particular, we analyze the performance of the greedy heuristic and show that the greedy algorithm for $\psi(n)$-dense instances of the Set Cover problem returns a solution of size at most $\psi(n)\ln n$. Consequently, it follows that $\psi(n)$-dense instances can be solved exactly in time $O(|P|^{\ln(n)\psi(n)})$ and unless $NP \subseteq DTIME[n^{\log n \cdot \psi(n)}]$, the $\psi(n)$-dense Set Cover problem is not NP-complete. This algorithm is used as a subroutine for the approximation algorithm for the Steiner Tree problem.

The subdense Steiner Tree problem is tackled in Section 5. An instance of

the Steiner Tree problem is said to be $\psi(n)$-dense when every terminal in S is connected to at least $|V \setminus S|/\psi(n)$ nonterminals. We prove that these instances can be approximated within $1 + \delta$ in time $n^{O(1)}2^{O(\frac{\psi(n)}{\delta})}$. In particular, it yields a PTAS for the cases where $\psi(n) = O(\log n)$, and a QPTAS for the cases where $\psi(n) = \operatorname{polylog} n$. On the negative side, we show that for every $\delta, \epsilon > 0$, the Steiner Tree problem restricted to $|V \setminus S|^{1-\delta}$-everywhere dense graphs is NP-hard to approximate with $\frac{263}{262} - \epsilon$. Our results are listed in the Tables 1 and 2. (We assume $\psi(n) \geq 2$.)

Upper Bounds			
VC	**CVC**	**SC**	**STP**
Subdense: $\psi(n) = O(\log n)$			
$\psi(n) = O(\frac{\ln n}{\ln\ln\ln n})$	$\psi(n) = O(\frac{\ln n}{\ln\ln\ln n})$	$\psi(n) = O(\log n)$	$\psi(n) = O(\log n)$
$\frac{2}{1+\frac{d}{2\Delta}}$-approx.	$\frac{2}{1+\frac{d}{2\Delta}}$-approx.	exact	PTAS
poly time	poly time	$O\left(m^{O(\log^2 n)}\right)$ time	–
Mildly Sparse: $\psi(n) = \operatorname{polylog} n$			
same as in [18]	$\frac{2}{1+\frac{d}{2\Delta}}$-approx.	exact	QPTAS
–	quasipoly time	$O(m^{\operatorname{polylog} n})$ time	–
Nondense: $\psi(n) = \omega(1)$			
$\frac{2}{1+\frac{d}{2\Delta}}$-approx.	$\frac{2}{1+\frac{d}{2\Delta}}$-approx.	exact	$(1 + \delta)$-approx.
$n^{O(1)}2^{O(\psi(n)\ln\ln\ln n)}$ time	$n^{O(1)}2^{O(\psi(n)\ln\ln\ln n)}$ time	$O(m^{\psi(n)\ln n})$ time	$n^{O(1)}2^{O(\frac{\psi(n)}{\delta})}$ time

Table 1: Overview Upper Bounds

Lower Bounds			
VC	**CVC**	**SC**	**STP**
$\forall \delta > 0$ $\psi(n) = O(n^{1-\delta})$	$\forall \delta > 0$ $\psi(n) = O(n^{1-\delta})$	–	$\forall \delta > 0$ $\psi(n) = |V \setminus S|^{1-\delta}$
$\forall \epsilon > 0$ UGC-hard with $\frac{2}{1+\frac{d}{2\Delta}} - \epsilon$ (cf. [18])	$\forall \epsilon > 0$ UGC-hard with $\frac{2}{1+\frac{d}{2\Delta}} - \epsilon$ (cf. [18])	–	$\forall \epsilon > 0$ NP-hard with $\frac{263}{262} - \epsilon$

Table 2: Overview Lower Bounds

2 The Subdense Vertex Cover Problem

Previous hardness results in Imamura and Iwama [18] and Karpinski and Zelikovsky [22] imply that approximating subdense instances – in which either the average or the minimum degree is $o(n)$ – within a ratio strictly smaller than 2 is as hard as approximating the general minimum Vertex Cover problem within a ratio smaller than 2.

However, if we make the hypothesis that the average and maximum degree, denoted respectively by $\bar{d}$ and Δ, are of the same order, we can obtain better approximation results in the subdense cases. Imamura and Iwama [18] gave an approximation algorithm with an approximation factor smaller than 2 for vertex cover, provided that the ratio $\bar{d}/\Delta > c$ for some constant $c < 1$, and both are $\Omega(n\frac{\log \log n}{\log n})$. They show that the obtained approximation bound is best possible unless the general Vertex Cover problem can be approximated within $2 - \epsilon$ for some $\epsilon > 0$. In what follows, we show how to modify the sampling procedure of the II-algorithm so that the degree condition can be slightly relaxed. Before that, we first outline their algorithm and state their main results.

The Imamura-Iwama Algorithm. The algorithm is a refinement of the original Karpinski-Zelikovsky method, in which a large subset W of a minimum vertex cover is computed, then a 2-approximation is computed on the graph induced by the remaining uncovered edges. In general, it is sufficient to compute a subset W that has a large intersection with a minimum vertex cover. The following lemma bounds the approximation ratio obtained in this way as a function of the number of vertices of W that are contained in an optimal solution C.

Lemma 2.1 ([18]). *Let W be a subset of V. If there exists a minimum vertex cover C such that $|W \cap C| = n_1$ and $|W \setminus C| = n_2$, then we can construct in polynomial time a vertex cover C' such that $|C'| \leq \frac{2}{1+\frac{n_1-n_2}{n}}|C|$.*

The II-algorithm uses both randomization and recursion to construct a suitable subset W. It is given in Figure 1, where:

$$r(G) := |V| \left(1 - \sqrt{1 - \frac{\bar{d}}{|V|}} \right).$$

The initial call to the algorithm is made with $i = 1$ and a well-chosen value for t, as described below.

Main Results. Let P be a path in the recursion tree of the II-algorithm. We denote by W_P the set of removed vertices corresponding to this path, that is, $W_P := \cup_{i=1}^{|P|} W_i^P$, where W_i^P is the set V_j chosen at the i-th step on the path P.

Lemma 2.2. *Let C be a minimum vertex cover of G. Then with high probability there is a path P in the recursion tree such that $|W_P \cap C| \geq (1 - o(1))|W_P|$.*

II-Algorithm $\mathcal{A}(t, i, G)$

Input: Graph $G = (V, E)$, integers t and i,

    $s := 2(\log n)^2$
    if $i < t$ **then**
       let $H := \{v \in V : d(v) \geq r(G)\}$
       let U_G be a set of s vertices from H chosen uniformly at random
       let $\mathcal{V}_G := \{H\} \cup \{N(v) : v \in U_G\}$
       for each $V_j \in \mathcal{V}_G$, $1 \leq j \leq s + 1$ **do**
         $C_j := V_j \cup \mathcal{A}(t, i + 1, G - V_j)$
       end for
       return a minimum size set among $\{C_j\}_{j=1}^{s+1}$
    else $(i = t)$
       return a 2-approximation of the minimum vertex cover of G
    end if

Figure 1: Imamura-Iwama algorithm.

A path satisfying the above condition is called a *good* path.

To compute the approximation ratio obtained by the II-algorithm, we need to define the function $\gamma(G)$. The function $\gamma(G)$ is equal to $\frac{1}{n}$ times the minimum size of an optimal vertex cover in a graph with the same number of vertices, average, and maximum degree as G. This function can be computed explicitly:

$$\gamma(G) = \begin{cases} \frac{\bar{d}}{2\Delta} & if \quad |E| \leq \Delta(n - \Delta) \\ \frac{n + \Delta - \sqrt{(n+\Delta)^2 - 4\bar{d}n}}{2n} & if \quad |E| > \Delta(n - \Delta) \end{cases}$$

The following lemma indicates that the size of W can always match this lower bound, provided the depth of the recursion is sufficient.

Lemma 2.3. *For any path P of height t, $|W_P| \geq (1 - (1 - \frac{\Delta}{4n})^t)\gamma(G)n$.*

We wish to compute a subset W of size arbitrarily close to $\gamma(G)n$. From the previous lemma, this requires the number of iterations to be $t = \Theta(n/\Delta)$. The size of the recursion tree is $(s+1)^t$, which is polynomial only if $\Delta = \Omega(n \log \log n / \log n)$.

From Lemma 2.1, the corresponding approximation factor is then arbitrarily close to $\frac{2}{1+\gamma(G)}$. In the range of $\Delta \leq \frac{n}{2}$, the inequality $|E| \leq \Delta(n - \Delta)$ is always satisfied, since $|E| = \frac{\bar{d}n}{2} \leq \frac{\Delta n}{2} \leq \Delta(n - \Delta)$. Thus, we have $\gamma(G) = \bar{d}/(2\Delta)$ and the result follows.

Theorem 2.1. *There is a randomized polynomial-time approximation algorithm with an approximation factor arbitrarily close to $\frac{2}{1+\frac{\bar{d}}{2\Delta}}$ for the Vertex Cover problem in graphs with average degree $\bar{d}$ and maximum degree Δ, such that $\Delta \leq \frac{n}{2}$ and $\Delta = \Omega(n \log \log n / \log n)$.*

A Modified Sampling Procedure. We now describe a modified version of the II-algorithm, in which the sample size s is reduced. We denote by C a minimum vertex cover, by W_i the set obtained at the i-th step in a good path, and by W the set $W := \cup_i W_i$.

Lemma 2.4. $|W_i \cap C| > (1 - 1/\sqrt{s})|W_i|$ *with probability at least* $1 - 1/e^{\sqrt{s}}$.

Proof. If a fraction at least $1 - 1/\sqrt{s}$ of H intersects C, then we are done. Otherwise, a random vertex v of H is such that $v \in C$ with probability at most $1 - 1/\sqrt{s}$. Hence with probability $1 - (1 - 1/\sqrt{s})^s \to 1 - 1/e^{\sqrt{s}}$ (for sufficiently large values of n) we get a vertex $v \notin C$ in our sample. The neighborhood $N(v)$ of this vertex must therefore be completely contained in C. $\square$

Multiplying the probabilities along the path yields the following:

Lemma 2.5. *With probability* $(1 - 1/e^{\sqrt{s}})^t$, *we have* $|W \cap C| > (1 - 1/\sqrt{s})|W|$.

We now analyze the behavior of a modified version of the II-algorithm, in which we set the two parameters s and t to the following values:

$$
s \quad := \quad (\ln\ln n - \ln\ln\ln\ln n)^2 \tag{1}
$$
$$
t \quad := \quad ae^{\sqrt{s}}. \tag{2}
$$

First, we check that the probability of having an arbitrarily high proportion of W belonging to C is constant. From Lemma 2.5, this probability is

$$
(1 - 1/e^{\sqrt{s}})^t = (1 - 1/e^{\sqrt{s}})^{ae^{\sqrt{s}}} = ((1 - 1/x)^x)^a \to 1/e^a,
$$

where $x = e^{\sqrt{s}}$ and we assume that n is sufficiently large. Thus, for these parameters, the algorithm computes a fraction $1 - o(1)$ of W is contained in an optimal vertex cover with a probability close to $1/e^a$.

Next, we show that the algorithm runs in polynomial time. The size of the search tree is $(s+1)^t = (s+1)^{ae^{\sqrt{s}}}$, hence we require:

$$
(s+1)^{ae^{\sqrt{s}}} \quad = \quad \text{poly}(n) \tag{3}
$$
$$
\sqrt{s} + \ln\ln s \quad < \quad \ln\ln n + O(1). \tag{4}
$$

For the chosen value of s, we obtain $e^{\sqrt{s}} = \frac{\ln n}{\ln\ln\ln n}$, and $\sqrt{s} + \ln\ln s \leq \ln\ln n - \ln\ln\ln\ln n + \ln\ln\ln\ln n + O(1) = \ln\ln n + O(1)$. So for this sample size, the running time of the algorithm remains polynomial.

Finally, from Lemma 2.3, the desired approximation factor is obtained only when $t = \Theta\left(\frac{n}{\Delta}\right)$. This yields:

$$
\Delta = \Omega\left(\frac{n}{t}\right) = \Omega\left(\frac{n}{e^{\sqrt{s}}}\right) = \Omega\left(n \cdot \frac{\ln\ln\ln n}{\ln n}\right).
$$

In general, the parameterized running time with $\psi(n)$ as parameter can be expressed by the following:

$$n^{O(1)}(s+1)^t = n^{O(1)}(s+1)^{O(\frac{n}{\Delta})} \leq n^{O(1)}(\ln\ln(n))^{O(\frac{n}{\Delta})} = n^{O(1)}2^{O(\psi(n)\ln\ln\ln(n))}$$

Taking into account the above constraint, we also get a quasi-polynomial time algorithm in instances with $\Delta = \Omega(n/\operatorname{polylog} n)$.

Theorem 2.2. *There is a randomized approximation algorithm with an approximation factor arbitrarily close to $2/(1 + \bar{d}/(2\Delta))$ for the Vertex Cover problem in graphs with average degree $\bar{d}$, maximum degree $\Delta \leq n/2$ and $\Delta = \Omega(n/\psi(n))$ with running time $n^{O(1)}2^{O(\psi(n)\log\log\log(n))}$ which is polynomial if $\psi(n) = O\left(\frac{\log n}{\log\log\log n}\right)$.*

3 The Subdense Connected Vertex Cover Problem

In this section, we study the approximability of nondense instances of the Connected Vertex Cover (CVC) problem. Furthermore, we obtain an approximation algorithm for a generalization of the CVC problem.

Cardinal and Levy [8] studied connected vertex covers in everywhere and average dense graphs. For both cases, they gave approximation algorithms with asymptotically optimal approximation ratios assuming the Unique Game Conjecture. In the same work, they conjectured that the Connected Vertex Cover problem restricted to even less dense graphs can be approximated with an approximation ratio smaller than 2 in polynomial time and left it for future work.

We introduce the Subset Connected Vertex Cover (SCVC) problem which generalizes the CVC problem and present a constant-factor approximation algorithm. By combining the approximation algorithm for the SCVC problem with the modified II-algorithm, we prove the existence of a randomized approximation algorithm with approximation ratio less than 2 for the CVC problem in a restricted class of subdense graphs running in polynomial time. If we allow quasi-polynomial running time, we obtain the same approximation ratio for a larger class of subdense instance.

3.1 The Subset Connected Vertex Cover Problem

Definition 3.1. *Subset Connected Vertex Cover problem (SCVC)*
Given a connected graph $G = (V, E)$ and a set $S \subset V$, a feasible solution consists of a connected vertex cover Y of G such that $S \subseteq Y$. The task is to find such a Y with minimum cardinality.

The maximal matching heuristic is a simple 2-approximation algorithm for the Vertex Cover problem. It consists of choosing all vertices in any maximal matching. In order to obtain a 2-approximate solution for the CVC problem, we have to extend this concept: For a given connected graph $G = (V, E)$, a *connected maximal matching* (CMM) is a maximal matching M in G such that $G[V(M)]$ is connected.

Clearly, $V(M)$ is a 2-approximate solution for the CVC problem and M can be computed in polynomial time.

As a subroutine in our approximation algorithm for the SCVC problem, we will use an approximation algorithm for the Steiner Tree problem for special instances called quasi-bipartite: An instance of the Steiner Tree problem $G = (V, E)$ and terminal set S is called *quasi-bipartite*, if $V \setminus S$ forms an independent set in G. Gröpl et al. [15] gave an 1.217-approximation algorithm for quasi-bipartite instances, which we will note as $\mathcal{A}_{qbST}$ in the following. For simplicity, we will note the approximation ratio of $\mathcal{A}_{qbST}$ as r_{qbST}.

Our algorithms works in two phases. The first phase computes a connected maximal matching in every connected component of $G[V \setminus S]$. The second phase connects the remaining connected components by using the algorithm $\mathcal{A}_{qbST}$ on quasi-bipartite instances of the Steiner Tree problem.

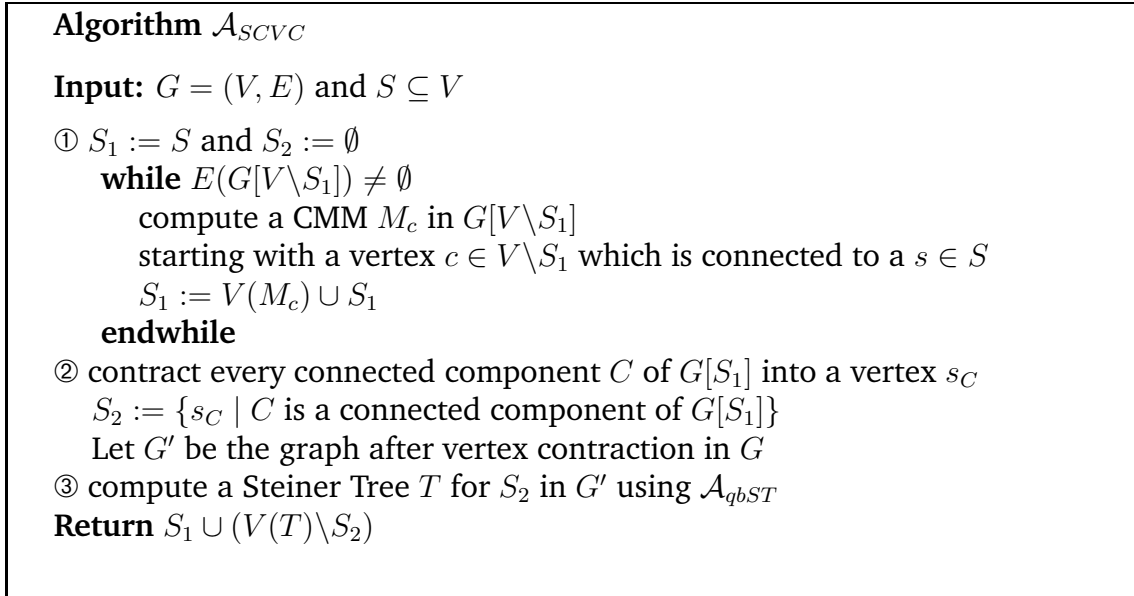We formulate now an algorithm $\mathcal{A}_{SCVC}$ for the SCVC problem.

Algorithm $\mathcal{A}_{SCVC}$

Input: $G = (V, E)$ and $S \subseteq V$

① $S_1 := S$ and $S_2 := \emptyset$
    while $E(G[V \setminus S_1]) \neq \emptyset$
        compute a CMM M_c in $G[V \setminus S_1]$
        starting with a vertex $c \in V \setminus S_1$ which is connected to a $s \in S$
        $S_1 := V(M_c) \cup S_1$
    endwhile
② contract every connected component C of $G[S_1]$ into a vertex s_C
    $S_2 := \{s_C \mid C \text{ is a connected component of } G[S_1]\}$
    Let G' be the graph after vertex contraction in G
③ compute a Steiner Tree T for S_2 in G' using $\mathcal{A}_{qbST}$
Return $S_1 \cup (V(T) \setminus S_2)$

Figure 2: Algorithm $\mathcal{A}_{SCVC}$.

We are ready to prove the following

Theorem 3.1. *Given a connected graph* $G = (V, E)$ *and* $S \subset V$, *the algorithm* $\mathcal{A}_{SCVC}$ *(see Figure 2) has an approximation ratio at most* $\max \left\{ r_{qbST}, \frac{2}{1 + \frac{|S|}{|V|}} \right\}$.

Proof. Let OPT be an optimal connected vertex cover of G such that $S \subseteq OPT$. Furthermore, let S_1^f be the set S_1 at the beginning of phase ② and C_a be the set of connected components of $G[S_1^f]$. Since there exists for every connected component $C \in C_a$ a $s_C \in S \cap C$, we know that $|C \cap OPT| \geq 1$. Furthermore, it implies that the cardinality of C_a is at most $|S|$. Hence, we have to connect $|S_2| \leq |S|$ terminals in the graph G'. Since we computed a connected maximal matching in every connected component of $G[V \setminus S]$, the remaining vertices

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$V \backslash S_1^f$ form an independent set in G and therefore, they must form an independent set in G'. Thus, we can use an approximation algorithm for the Steiner Tree problem restricted to quasi-bipartite instances to connect all the vertices in S_2.

In order to analyze the cost of the new vertices introduced in the phase ③, we will use an auxiliary graph construction: For every $C \in C_a$, we contract the set $C \cap OPT$ into s_C' in G. Let G_{OPT} be the resulting graph and $S_{OPT}' = \{s_C' \mid C \in C_a\}$. Since we have $|C| \geq |C \cap OPT| \geq 1$ for every $C \in C_a$, the cost of a minimum Steiner Tree T_{OPT} for S_{OPT}' in G_{OPT} cannot be lower than the cost of a minimum Steiner Tree T' for S_2 in G'. We want to lower bound $|OPT|$ by dividing the total cost into the cost per component in C_a and the cost to connect the contracted components. Hence, we get $|OPT| \geq \sum_{C \in C_a} |C \cap OPT| + |V(T_{OPT}) \backslash S_{OPT}'|$. Clearly, $\sum_{C \in C_a} |C \cap OPT|$ can be lower bounded by $|S|$ and the number of edges of the computed connected maximal matchings. Finally, we introduce $I = V(T') \backslash S_2$.

We are ready now to analyze the approximation ratio R of the algorithm $\mathcal{A}_{SCVC}$:

$$
\begin{aligned}
R \ &\leq \ \frac{|S_1^f| + |V(T) \backslash S_2|}{|S_1^f \backslash S|/2 + |S| + |V(T_{OPT}) \backslash S_{OPT}'|} \\[2mm]
&\leq \ \frac{|S_1^f| + \{cost(T) + 1 - |S_2|\}}{|S_1^f \backslash S|/2 + |S| + \{cost(T_{OPT}) + 1 - |S_{OPT}'|\}} \\[2mm]
&\leq \ \frac{|S_1^f \backslash S| + |S| + cost(T) + 1 - |S_2|}{|S_1^f \backslash S|/2 + |S| + cost(T') + 1 - |S_2|} \qquad (*) \\[2mm]
&\leq \ \frac{|S_1^f \backslash S| + |S| + r_{qbST}(|S_2| + |I| - 1) + 1 - |S_2|}{|S_1^f \backslash S|/2 + |S| + (|S_2| + |I| - 1) + 1 - |S_2|} \\[2mm]
&\leq \ \frac{|S_1^f \backslash S| + |S| + (r_{qbST} - 1)(|S_2| - 1) + r_{qbST}|I|}{|S_1^f \backslash S|/2 + |S| + |I|} \\[2mm]
&\leq \ \frac{|S_1^f \backslash S| + |S| + (r_{qbST} - 1)(|S| - 1) + r_{qbST}|I|}{|S_1^f \backslash S|/2 + |S| + |I|} \\[2mm]
&\leq \ \frac{|S_1^f \backslash S| + r_{qbST}(|S| + |I|)}{|S_1^f \backslash S|/2 + |S| + |I|} =: F
\end{aligned}
$$

In $(*)$, we used the facts that $cost(T_{OPT}) \geq cost(T')$ and $|S_2| = |S_{OPT}'| = |C_a|$.

We have to analyze the worst case behavior of the fraction F. Clearly, F cannot be smaller than r_{qbST}. On the other hand, since $|S_1^f \backslash S|$ is the term with the largest coefficient in F, we can maximize F by maximizing $|S_1^f \backslash S|$. Therefore, we set $|OPT| = |S| + |S_1^f \backslash S|/2$ and $|V| = |S| + |S_1^f \backslash S|$. In due consideration of the

constraints, we derive

$$
\begin{aligned}
F &\leq \max\left\{r_{qbST}, \frac{|S|+|S_1^f\backslash S|}{|S|+|S_1^f\backslash S|/2}\right\} = \max\left\{r_{qbST}, \frac{2}{\frac{|S|+|S_1^f\backslash S|/2}{|S|/2+|S_1^f\backslash S|/2}}\right\} \\
&= \max\left\{r_{qbST}, \frac{2}{1+\frac{|S|}{|V|}}\right\} .
\end{aligned}
$$

$\square$

3.2 Application to the Connected Vertex Cover Problem

By combining the modified II-algorithm with $\mathcal{A}_{SCVC}$, we obtain the following approximation result.

Theorem 3.2. *There is a randomized approximation algorithm with an approximation factor arbitrarily close to $2/(1+\bar{d}/(2\Delta))$ for the Vertex Cover problem in graphs with average degree $\bar{d}$, maximum degree $\Delta \leq n/2$ and $\Delta = \Omega(n/\psi(n))$ with running time $n^{O(1)}2^{O(\psi(n)\log\log\log(n))}$ which is*

- *polynomial if $\psi(n) = O\left(\frac{\log n}{\log\log\log n}\right)$,*

- *quasi-polynomial if $\psi(n) = \mathrm{polylog}\, n$.*

Proof. It is not hard to see that the original II-algorithm can generate with high probability a part W of an optimal connected vertex cover, since a connected vertex cover is a vertex cover with additional properties and the II-algorithm only makes use of the necessary requirements of a vertex cover. Since the modified II-algorithm takes advantage of the same requirements, we can invoke the modified II-algorithm to generate with high probability a part W of an optimal connected vertex cover with cardinality $|W| \geq \frac{\bar{d}}{2\Delta}n$ (cf. Theorem 2.2).

Then, we apply the algorithm $\mathcal{A}_{SCVC}$ to G and $S = W$ to obtain a connected vertex cover of G. For the considered range of values for Δ, this combined algorithm has an approximation ratio at most $\max\left\{r_{qbST}, \frac{2}{1+\frac{\bar{d}}{2\Delta}}\right\}$. But the latter ratio is always at least $4/3$, and thus is always greater than $r_{qbST} \leq 1.217$ (cf. [15]). $\square$

4 The Subdense Set Cover Problem

Recall that a set cover instance consists of a ground set X of size n and a collection $P \subset 2^X$ of subsets of X, with $|P| = m$. We wish to find a minimum subset $M \subseteq P$ such that $\bigcup_{S\in M} S = X$. We consider subdense instances of the Set Cover problem, generalizing the dense version of the Set Cover problem proposed by Karpinski and Zelikovsky [22]. In the ϵ-dense Set Cover problem, every element in X belongs to at least a fraction ϵ of the subsets in P. We call an instance of

the Set Cover problem $\psi(n)$-dense whenever every element is contained in at least $m/\psi(n)$ subsets.

It is well-known that the greedy algorithm provides a $(1 + \ln n)$-approximate solution to the general Set Cover problem, and that a logarithmic approximation is essentially the best achievable, under classical complexity-theoretic assumptions [13]. The greedy algorithm picks at every iteration the subset that covers the largest number of remaining (uncovered) elements. We now consider the behavior of this algorithm for the $\psi(n)$-dense instances of set cover.

Lemma 4.1. *The greedy algorithm for $\psi(n)$-dense instances of the Set Cover problem returns a solution of size at most $\psi(n) \ln n$.*

Proof. At the first iteration, every element in X is contained in at least $m/\psi(n)$ subsets. Hence, by the pigeonhole principle, there exists a subset covering at least $n/\psi(n)$ elements of X. After the i-th iteration of the algorithm, there are exactly $m - i$ subsets remaining, but every uncovered element is still contained in at least $m/\psi(n) \geq (m - i)/\psi(n)$ remaining subsets, as otherwise it would have been covered in a previous step. Hence, there remains a subset covering at least a fraction $1/\psi(n)$ of the uncovered elements. Thus, we reduce the number of uncovered elements by a factor $1 - \frac{1}{\psi(n)}$ at every iteration.

The number of iterations required is therefore at most

$$\ln n \left[\ln \left(\frac{1}{1 - \frac{1}{\psi(n)}} \right) \right]^{-1}.$$

We assume that $\psi(n) \geq 2$ and proceed by deriving an upper bound on the second term:

$$
\begin{aligned}
\left[\ln \left(\frac{1}{1 - \frac{1}{\psi(n)}} \right) \right]^{-1} &= \left[\ln \left(\frac{\psi(n)}{\psi(n) - 1} \right) \right]^{-1} \\
&= \frac{1}{\ln(\psi(n)) - \ln(\psi(n) - 1)} \\
&= \left(\int_{\psi(n)-1}^{\psi(n)} \frac{1}{x} dx \right)^{-1} \\
&< \left((\psi(n) - (\psi(n) - 1)) \frac{1}{\psi(n)} \right)^{-1} \\
&= \psi(n),
\end{aligned}
$$

which proves the lemma. □

From this bound, we know that we can solve the problem exactly by performing an exhaustive search in time $O\left(m^{\ln n \cdot \psi(n)}\right)$. For sufficiently small functions $\psi(n)$, this is subexponential. Hence, we obtain that unless $NP \subseteq DTIME[n^{\log n \cdot \psi(n)}]$, the $\psi(n)$-dense Set Cover problem is not NP-complete. This generalizes the analogous observation for the dense Set Cover problem previously made by Karpinski and Zelikovsky [22].

5 The Subdense Steiner Tree Problem

In this section, we study the approximability of nondense instances of the Steiner Tree problem. In particular, we show that $O(\psi(n))$-dense instances of the Steiner Tree problem can be approximated to within $1 + \delta$ in time $n^{O(1)}2^{O(\frac{\psi(n)}{\delta})}$. On the other hand, we show that for every $\delta, \epsilon > 0$, the Steiner Tree problem restricted to $|V \backslash S|^{1-\delta}$-everywhere dense graphs is NP-hard to approximate with $\frac{263}{262} - \epsilon$.

Karpinski and Zelikovsky [22] introduced the ϵ-dense Steiner Tree problem where an instance is called ϵ-dense if each terminal $t \in S$ has at least $\epsilon|V \backslash S|$ neighbors in $V \backslash S$. They showed that for every $\epsilon > 0$ the ϵ-dense Steiner Tree problem admits a PTAS. On a high level, the scheme finds in every step a non-terminal which is adjacent to a large fraction of the actual terminal set, thus reducing the cardinality of the terminal set to a constant after iterating this process. The remaining instance can be solved by an exact algorithm in polynomial time. Hauptmann [16] showed that the same scheme actually yields even an EPTAS for the ϵ-dense Steiner Tree problem.

An instance of the Steiner Tree problem on graphs consisting of $G = (V, E)$ and terminal set S is called $\psi(n)$-dense if each terminal has at least $\frac{|V \backslash S|}{\psi(n)}$ neighbors in $|V \backslash S|$.

We show that the Karpinski-Zelikovsky-techniques can be extended to subdense cases and prove the following

Theorem 5.1. $\psi(n)$-*dense instances of the Steiner Tree problem can be approximated to within $1 + \delta$ in time $n^{O(1)}2^{O(\frac{\psi(n)}{\delta})}$.*

By setting $\psi(n)$ to $O(\log n)$, we obtain the existence of PTAS for subdense instances of the Steiner Tree problem where every terminal has at least $\Omega(\frac{|V \backslash S|}{\log n})$ neighbors in $V \backslash S$.

Corollary 5.1. *There exists a PTAS for $O(\log n)$-dense instances of the Steiner Tree problem.*

By setting $\psi(n)$ to $\text{polylog}(n)$, it yields quasi-polynomial time approximation schemes.

Corollary 5.2. *There exist quasi-polynomial time approximation schemes (QPTAS) for $\text{polylog}(n)$-dense instances of the Steiner Tree problem.*

Analysis of the Algorithm $\mathcal{M}_{DSTP}$

First of all, we will prove a lemma of significant importance to our analysis and proof of our main result. It shows that we can extract a large portion of the actual terminal set S_1.

Lemma 5.1. *In every iteration of the phase ①, the cardinality of the extracted neighborhood contained in S_1 can be lower bounded by $|N(v) \cap S_1| \geq \frac{|S_1|}{2\psi(n)}$.*

Algorithm $\mathcal{M}_{DSTP}$

Input: $\psi(n)$-dense instance $G = (V, E)$, $S \subseteq V$ and $\delta > 0$

① $S_1 := S$

    while $|S_1| > s(\delta, \psi) := \max\{\frac{2}{\delta}, 2\} \cdot \psi(n)$

        $v := \text{argmax} \{|N(u) \cap S_1|, u \in V \backslash (S \cup N)\}$

        $S(v) := $ be the star consisting of v and $N(v) \cap S_1$

        $N := N \cup \{v\}$ and contract $S(v)$ into s_v

        $S_1 := (S_1 \backslash N(v)) \cup \{s_v\}$

    endwhile

② Apply Dreyfus-Wagner algorithm to remaining instance to obtain $T_{D\&W}$

Return $T_\delta := T_{D\&W} \cup \bigcup_{v \in N} S(v)$

Figure 3: Modified DSTP algorithm.

Proof. We define S_1^i as the set S_1 after the i-th iteration of phase ①, $S(v_i)$ be the star picked in the i-th iteration and N^i be the set of non-terminals after the i-th iteration. In addition, we introduce a data structure called *contraction tree*, which will be one of the main tools in our proof.

Definition 5.1 (Contraction Tree). *Given a terminal $s_{v_j} \in S_1^i \backslash S$ with $i > 0$, we define recursively the contraction tree $T(s_{v_j})$. The root of $T(s_{v_j})$ consists of the node s_{v_j} and the child nodes of s_{v_j} are defined as $c \in S_1^j$ where $j < i$ and S_1^j is the set that was contracted into s_{v_j}. All nodes of $T(s_{v_j})$ contained in S are leaf nodes. The subtree of $T(s_{v_j})$ at $c \in S_1^j \backslash S$ is given by $T(c)$.*

First of all, we prove a simple fact concerning the number of non-terminal neighbors of nodes in $S_1^i \backslash S$.

Fact 5.1. *Given a node $s_{v_j} \in S_1^i \backslash S$, the number of non-terminal neighbors of s_{v_j} can be lower bounded by $\frac{|V \backslash S|}{\psi(n)} - height(T(s_{v_j}))$.*

Proof. Let $s_{v_k} \in V(T(s_{v_j})) \backslash S$ be a inner node of $T(s_{v_j})$ and S_1^k be the set which was contracted into s_{v_k}. Let $s' \in S_1^k$ be the node with d non-terminal neighbors where $d = \min_{s \in S_1^k}\{\#\text{non-terminal neighbors of } s\}$. Since every contraction involves only one non-terminal, the number of non-terminal neighbors of the parent node s_{v_k} of s' is at least $d - 1$. Therefore, we can conclude that the root s_{v_j} must have at least $\frac{|V \backslash S|}{\psi(n)} - height(T(s_{v_j}))$ non-terminal neighbors. $\qquad\square$

Clearly, the remaining non-contracted terminals still have at least $\frac{|V \backslash S|}{\psi(n)}$ neighbors. Therefore, the number of edges between S_1^i and N^i denoted as $|E(S_1^i, N^i)|$

can be lower bounded by

$$
\begin{aligned}
|E(S_1^i, N^i)| &\geq (|S_1^i \cap S|)\frac{|V \backslash S|}{\psi(n)} + \sum_{t \in S_1^i \backslash S} |N(t) \cap (N^i)| \\
&\geq (|S_1^i| - |S_1^i \backslash S|)\frac{|V \backslash S|}{\psi(n)} + \sum_{t \in S_1^i \backslash S} \frac{|V \backslash S|}{\psi(n)} - height(T(t)) \\
&\geq |S_1^i|\frac{|V \backslash S|}{\psi(n)} - \sum_{t \in S_1^i \backslash S} height(T(t)) \\
&\geq |S_1^i|\frac{|V \backslash S|}{\psi(n)} - \sum_{t \in S_1^i \backslash S} |\{s_l \mid s_l \text{ is a inner node of } T(t)\}|
\end{aligned}
$$

Since the inner nodes of the contraction tree corresponds to contractions and therefore, corresponds to iterations, we get

$$
\sum_{t \in S_1^i \backslash S} |\{s_l \mid s_l \text{ is a inner node of } T(t)\}| \leq i \text{ and } |E(S_1^i, N^i)| \geq |S_1^i|\frac{|V \backslash S|}{\psi(n)} - i.
$$

After iteration i of the phase ①, we still have $|N^i| = |V \backslash S| - i$ non-terminals. We can assume that $|N^i| > 0$ since otherwise we are done. Recall that $|S_1| \geq 2\psi(n)$. By pigeonhole principle, we know there must be a $v \in N^i$ with the following number of neighbors in S_1^i:

$$
\frac{|E(S_1^i, N^i)|}{|N^i|} \geq \frac{|S_1^i|\frac{|V \backslash S|}{\psi(n)} - i}{|V \backslash S| - i} \geq \frac{|S_1^i|\frac{|V \backslash S|}{\psi(n)} - i\frac{|S_1^i|}{\psi(n)}}{|V \backslash S| - i} \geq \frac{|S_1^i|}{\psi(n)}
$$

Thus, we can pick in every iteration at least $\frac{|S_1|}{\psi(n)}$ terminals.

But since we contract a star $S(v)$ into s_v and add s_v to S_1, we decreased S_1 only by $\frac{S_1}{\psi(n)} - 1$. Alternatively, this can be seen as a greedy pick with a slightly worse density $c \cdot \psi(n)$. In other words, we want to show that there is a $c > 1$ such that $\frac{S_1}{\psi(n)} - 1 \geq \frac{S_1}{c \cdot \psi(n)}$. After short calculation, we get $|S_1|(c - 1) \geq c \cdot \psi(n)$. Since the cardinality of S_1 is at least $2 \cdot \psi(n)$, we obtain $\psi(n) \geq \frac{c}{c-1}\psi(n)$, which can be ensured by $c := 2$. By combining these two arguments, we conclude that we can reduce the set S_1 by $\frac{|S_1|}{2\psi(n)}$ in every iteration. □

The next lemma deals with the upper bound on the cardinality of the set N at the beginning of phase ②.

Lemma 5.2. *The cardinality of the set N at the end of phase ① can be upper bounded by $2 \ln(\frac{|S|}{s(\delta, \psi(n))}) \cdot \psi(n)$.*

Proof. According to Lemma 5.1 , we can pick in every iteration at least $\frac{|S_1|}{2\psi(n)}$ terminals. If we define S_1^i as the set S_1 after the i-th iteration of the phase ①, we

see that $|S_1^i| \leq \left(1 - \frac{1}{2\psi(n)}\right)^i |S|$. In order to decrease $|S_1^i|$ to $s(\delta, \psi(n))$, we have to iterate the first phase at least $\ln\left(\frac{|S|}{s(\delta,\psi(n))}\right)\left[\ln\left(\frac{1}{1-\frac{1}{2\cdot\psi(n)}}\right)\right]^{-1}$ times. By applying lemma 4.1, we obtain the following inequality:

$$|N| = \ln\left(\frac{|S|}{s(\delta,\psi(n))}\right)\left[\ln\left(\frac{1}{1-\frac{1}{2\cdot\psi(n)}}\right)\right]^{-1} < \ln\left(\frac{|S|}{s(\delta,\psi(n))}\right) 2 \cdot \psi(n)$$

$\square$

We are ready to prove our main Theorem 5.1.

Proof. Let T_{OPT} be an optimal Steiner Tree for S in G and T_2 be the optimal steiner tree for S_1 computed in the phase ②. For every $v \in N$, we add a set $E(T_v)$ of edges to $E(G)$ that form a spanning tree T_v for $S(v)\backslash\{v\}$. Let $G' := (V(G), E(G) \cup \bigcup_{v\in N} E(T_v)$ and T'_{OPT} be an optimal steiner tree for S in G'. Clearly, we have $c(T_{OPT}) \geq c(T'_{OPT})$ since adding edges to a graph cannot increase the cost of an optimal steiner tree. By definition of $T_{D\&W}$, we obtain $c(T'_{OPT}) = c(T_{D\&W}) + \sum_{v\in N} c(T_v)$. Hence, we can relate the cost of T_δ with the cost of T'_{OPT} in order to analyze the approximation ratio R of the algorithm:

$$
\begin{aligned}
R &\leq \frac{c(T_\delta)}{c(T'_{OPT})} \leq \frac{\sum_{v\in N}(|S(v)| - 1) + c(T_{D\&W})}{\sum_{v\in N}(|S(v)\backslash\{v\}| - 1) + c(T_{D\&W})} \\
&\leq 1 + \frac{|N|}{\sum_{v\in N}(|S(v)\backslash\{v\}| - 1) + c(T_{D\&W})} \\
&\leq 1 + \frac{|N|}{|S|} < 1 + \frac{\ln\left(\frac{|S|}{s(\delta,\psi(n))}\right) 2 \cdot \psi(n)}{|S|} \leq 1 + \frac{\ln\left(\frac{|S|}{s(\delta,\psi(n))}\right)\delta}{\frac{|S|}{s(\delta,\psi(n))}} \leq 1 + \delta
\end{aligned}
$$

The running time of the Dreyfus-Wagner algorithm [11] is $O(3^{|S|}n + 2^{|S|}n^2 + n^3)$. Hence, the running time of the algorithm $\mathcal{M}_{DSTP}$ is dominated by $n^{O(1)}2^{O(s(\delta,\psi(n)))} = n^{O(1)}2^{O(\frac{\psi(n)}{\delta})}$. $\square$

5.1 Inapproximability Results

We prove now the following approximation hardness result for the Steiner Tree problem restricted to graphs where the degree of every node is at least $|V\backslash S|^{1-\delta}$.

Theorem 5.2. *For every $\delta, \epsilon > 0$, the Steiner Tree problem restricted to $|V\backslash S|^{1-\delta}$-everywhere dense graphs is APX-hard and NP-hard to approximate with $\frac{263}{262} - \epsilon$.*

Proof. Berman and Karpinski [4] obtained explicit inapproximability results for the Vertex Cover problem in graphs with bounded maximum degree. We will combine this explicit lower bound with an approximation preserving reduction from the Vertex Cover problem restricted to bounded degree graphs to the Steiner

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Tree problem. In particular, we will create a special instance of the Steiner Tree problem where the degree of every terminal is exactly 2. It will be the starting point of our densification process to obtain explicit hardness results on graphs with high degree.

First, we describe the approximation preserving reduction due to Bern and Plassman [6]: Given a graph $G = (V, E)$ with maximum degree B as an instance of the Vertex Cover problem, we construct the graph $G_{ST} = (V_{ST}, E_{ST})$ and the terminal set $S_{ST} \subseteq V_{ST}$.

For every edge $e \in E$, we introduce a vertex v_e and join it with the two vertices $w, x \in e$ in G_{ST}. Hence, we get $V_{ST} = V \cup \{v_e \mid e \in E\}$. Finally, we connect all $x, y \in V$ in G_{ST} and define $S_{ST} := \{v_e \mid e \in E\}$. Clearly, the degree of every terminal is 2 and the length of an optimal Steiner Tree is $|E| + |VC_{OPT}| - 1 \leq \frac{B}{2}|V| + |VC_{OPT}| - 1$ where VC_{OPT} denotes a minimum vertex cover in G. We are ready to deduce the explicit lower bound for the special instance of the Steiner Tree problem.

The following hardness result for bounded degree version of the Vertex Cover problem is due to Berman and Karpinski:

Theorem 5.3 (Berman and Karpinski [4])**.** *The Vertex Cover problem is NP-hard to approximate with $\frac{55}{54} - \epsilon$ in graphs G with maximum degree $\Delta_G = 4$.*

More precisely, they proved that for every $\epsilon \in (0, 1/2)$, it is NP-hard to decide whether an instance of the Vertex Cover problem restricted to graphs with maximum degree $\Delta_G = 4$ with $104n$ nodes has a vertex cover of size below $(54 + \epsilon)n$ or above $(55 - \epsilon)n$.

Combining these results with the Bern-Plassman reduction, we obtain the following: The Berman-Karpinski graph for the Vertex Cover problem restricted to graphs with maximum degree $\Delta_G = 4$ has at most $4 \cdot 104n/2 = 208n$ edges. Therefore, it is is NP-hard to decide whether $smt \leq 208n + (54 + \epsilon)n - 1 = (262 + \epsilon)n - 1$ or $smt \geq 208n + (55 - \epsilon)n - 1 = (263 - \epsilon)n - 1$. Hence, the described special instance of the Steiner Tree problem is NP-hard to approximate with approximation ratio $\frac{263}{262} - \epsilon$.

Now, we need to increase the degree of every terminal. In order to obtain an instance with high vertex degree, we associate with every non-terminal $n \in V_{ST} \backslash S_{ST}$ a set U_n of k new vertices and introduce $U := \bigcup_{n \in V_{ST} \backslash S_{ST}} U_n$. We construct the graph $D = (V(D), E(D))$ with $V(D) = U \cup S_{ST}$ and $E(D) := \{\{s, u\} \mid u \in U_x, s \in S_{ST}, \{s, x\} \in E_{ST}\} \cup \binom{U}{2}$. The terminal set of this instance remains the same $S_D := S_{ST}$. To determine the vertex degree of a terminal, we define $m := |V_{ST} \backslash S_D|$. Furthermore, we choose $k := m^{\frac{1-\delta}{\delta}}$. Notice that the degree of every $s \in S$ is at least $2k = 2m^{\frac{1-\delta}{\delta}} = 2(m^{\frac{1-\delta}{\delta}} \cdot m)^{1-\delta} = 2|U|^{1-\delta} = 2|V(D) \backslash S_D|^{1-\delta}$. Next, we analyze how the optimal solutions for (G_{ST}, S_{ST}) and (D, S_D) can be related to each other. Let $OPT_{ST} [OPT_D]$ be an optimal solution for $(G_{ST}, S_{ST}) [(D, S_D)]$. Since it does not improve the cost of a feasible solution for (D, S_D) to have more than one vertex of every U_x with $x \in V_{ST} \backslash S_{ST}$, we have to consider only feasible solutions

$T = (V_T, E_T)$ with $|U_x \cap V_T| \leq 1$ for every $x \in V_{ST} \backslash S_{ST}$. This implies a canonical and cost preserving reduction. In particular, we have $|OPT_{ST}| = |OPT_D|$. All in all, we obtain for every $\epsilon > 0$ the same inapproximability factor $\frac{263}{262} - \epsilon$ for instances where every vertex has degree at least $|V(D) \backslash S_D|^{1-\delta}$. $\qquad\qquad\square$

6 Summary of Results

Tables 3–5 give now a summary of our main results.

Problem	Upper Bound	Approx. Hardness
VC	$\frac{2}{1+d/(2\Delta)}$	$\frac{2}{1+d/(2\Delta)} - \delta$ (UGC) [18]
CVC	$\frac{2}{1+d/(2\Delta)}$	$\frac{2}{1+d/(2\Delta)} - \delta$ (UGC) [18]
STP	PTAS	—

Table 3: Table of subdense results

Problem	Upper Bound	Approx. Hardness	Run Time
CVC	$\frac{2}{1+d/(2\Delta)}$	$\frac{2}{1+d/(2\Delta)} - \delta$ (UGC) [18]	quasipoly time
STP	PTAS	$\frac{2}{1+d/(2\Delta)} - \delta$ (UGC) [18]	quasipoly time

Table 4: Table of mildly sparse approximability results

Problem	Approx. Ratio	Run Time
VC	$\frac{2}{1+d/(2\Delta)}$	$n^{O(1)} 2^{O(\psi(n) \ln\ln\ln n)}$
CVC	$\frac{2}{1+d/(2\Delta)}$	$n^{O(1)} 2^{O(\psi(n) \ln\ln\ln n)}$
STP	$1 + \delta$	$n^{O(1)} 2^{O(\frac{\psi(s)}{\delta})}$
SC	exact	$O(m^{\psi(n) \ln n})$

Table 5: Table of known tradeoffs

7 Conclusion

We have established several approximability results for the subdense instances of Covering and Steiner Tree problems, proving in some cases optimality of the approximation ratios under standard complexity-theoretic assumptions. A very interesting open problem still remains the status of the dense (and of course also of the subdense) Steiner Forest problem. Our methods do not apply to this problem directly, and some new techniques seem to be necessary.

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